



GAMES EXPERIENCES
CATALOGUE 2026
V15 · AU/NZ

PLUG-IN GAMES EXPERIENCES FOR VENUES, BRANDS & COMMUNITIES

GAMES EXPERIENCES. BUILT TO PLUG IN.

FORTRESS CREATIVE STUDIO
MELBOURNE · SYDNEY

FOUR VENUE EXPERIENCES
ONE COMPETITION LAYER



— 01 · A NOTE FROM THE STUDIO

WE RUN AUSTRALIA'S HOME OF GAMES CULTURE.

For six years we've run Australia's busiest gaming venues. This catalogue makes that experience portable.

Fortress Melbourne · Arena floor



02 · THE PROBLEM

YOUR VENUE NEEDS A MOMENT PEOPLE ACTUALLY TALK ABOUT.

HERE'S OURS.

“

*People will go anywhere for a reason to be together.
Games culture is one of the few things that still does
that at scale.*





A huge night at Fortress Melbourne Arena

03 · WHY FORTRESS

OPERATORS, NOT VENDORS.

Six years live. Two venues. 1,000+ events a year. The experiences in this catalogue ship from those floors every week.

01

**WE RUN THE
EXPERIENCES
WE'RE SELLING.**

02

**WE OPERATE
VENUES, NOT JUST
BRAND THEM.**

03

**WE KNOW WHAT
FILLS A ROOM.**

04

**INCLUSIVE BY
DESIGN.**

05

**BRAND-GRADE
EXECUTION, EVERY
TIME.**





04 · CASE STUDY

GAME ON AT A026

GAME ON

POWERED BY  FORTRESS AT A026

04 · CASE STUDY

**61,000
ATTENDEES.
21 DAYS.
NOT ONE OF THEM
AT A FORTRESS
VENUE.**

19,959

RALLY ROYALE
PLAYERS

2,900

AVG. DAILY
ATTENDANCE

**MAGNETIC
DESTINATION**

Tennis Australia asked us to build the games activation that lives inside the Australian Open. Two years in, it's now the AO's permanent games destination.

ALSO DELIVERED OFFSITE

NRL Vegas · Red Bull Tetris at PAX Australia · Battlefield 6 Beta Launch

04 · CASE STUDY · GAME ON AT A026

5 / 26



05 · THE RANGE

FOUR EXPERIENCES. ONE COMPETITION LAYER.

FOUR VENUE EXPERIENCES

PP. 08 TO 20



P. 08

POP-UP PC ARENA

SELF-SERVE PC PLAY



P. 11

REKT ROOM

SOCIAL GAMING LOUNGE



P. 14

TABLETOP TAVERN

LIBRARY AND LIVE
NIGHTS

P. 18

SIM RACING GARAGE

STATIC RACING
SIMULATORS

Every experience is available as a Fortress-operated hire or a venue-owned installation. See page 7.



COMPETITION LAYER · PP. 21 TO 24

CONNECTED SERIES

Separately scoped and quoted with the experience it runs on. One night, one venue or a connected season.

TOURNAMENT-IN-A-BOX AND ONLINE SERIES ARE
OPTIONAL CONNECTED SERIES ADD-ONS.

TOURNAMENT KITS

LEAGUES AND LADDERS

BROADCAST AND ONLINE



— 06 · HOW IT'S PRICED

TWO WAYS TO BRING FORTRESS IN.

Same experience on the floor. What differs is who owns the kit and how you pay for it.

	HIRE FOR EVENTS AND SEASONS	OWN FOR A PERMANENT FIXTURE
OWNS THE KIT	Fortress	Your venue, outright
YOU PAY	A monthly fee across the season	A one-off investment, by proposal
IT STAYS	For the season, then bumps out	Permanently, built into your fit-out
RUNS IT	Fortress	Fortress, under managed service
BEST FOR	A drawcard for a defined period	A permanent part of the venue

WHAT A TYPICAL ENGAGEMENT LOOKS LIKE

POP-UP PC ARENA

SEASON · 3 MONTH MINIMUM

\$7,500

a month. A three-month season works out around \$22,500.

REKT ROOM

SEASON · 3 MONTH MINIMUM

\$3,750

a month. A three-month season works out around \$11,250.

SIM RACING GARAGE

RUN · 2 WEEK MINIMUM

By proposal

Priced per engagement, from a two-week run to a full season.

TABLETOP TAVERN

HOSTED NIGHTS · RUNS NOW

\$6,500

a quarter for a weekly hosted night. Library and cabinet supplied by proposal.

Typical engagements for the smallest standard metro configuration. Your figure depends on configuration, duration, staffing, branding, delivery logistics and optional layers. Firm pricing comes with the proposal. Connected Series is scoped and quoted with the base experience it runs on. Venue-owned installations are scoped and priced by proposal.

PLACES ARE SCHEDULED

Experiences are configured and commissioned for your venue and released in scheduled commissioning windows. Tell us the room and the outcome you want, and we will come back with both shapes and a recommendation.



POP-UP PC ARENA.



**POP-UP
PC ARENA**

A portable array of gaming PCs, installed in your venue and ready for self-serve play.

HEADLINE CONFIGURATIONS

5 AND 10

Larger arrays on request

BASE FOOTPRINT

FROM 36 M²

Display included

OPERATING MODEL

SELF-SERVE

Hosting available at quote

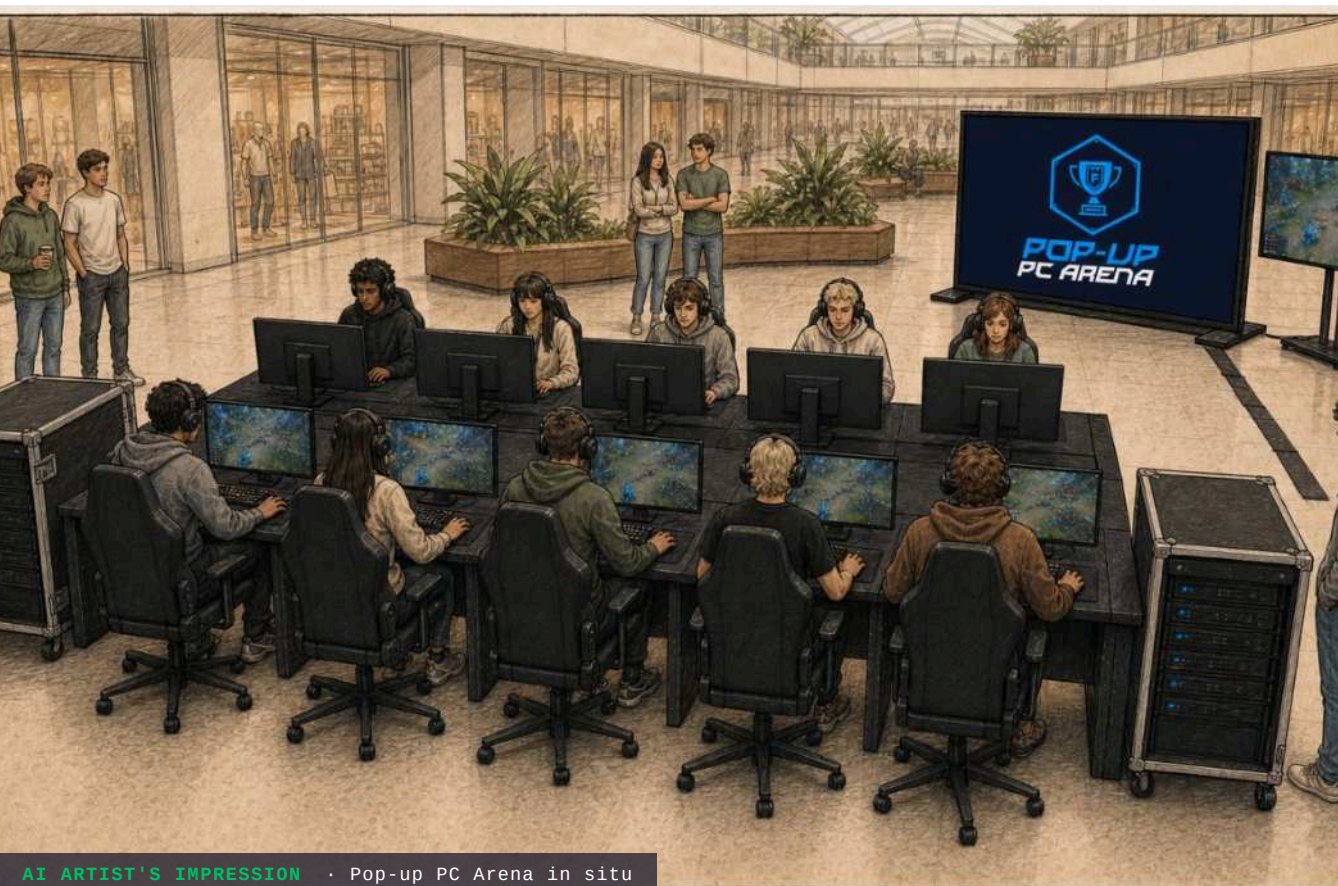
PRICED TWO WAYS

Fortress-operated hire or a venue-owned installation. Both shapes are set out on page 7.
Tailored quote within five business days.



THE EXPERIENCE

WHAT YOUR GUESTS EXPERIENCE.



AI ARTIST'S IMPRESSION · Pop-up PC Arena in situ

Guests sit down, sign into Steam, and they're playing in under a minute.

They use the games and accounts they already know, or discover a new favourite across the row. The arena is self-serve by default, so guests can start playing without waiting for a hosted session.

VENUE PHOTOGRAPH
FORTRESS SYDNEY · PC FLOOR

OWN ACCOUNTS

Steam, Epic and Battle.net.
Cloud saves stay intact.

5 AND 10

Headline configurations.
Larger arrays on request.

SELF-SERVE

Hosting and managed sessions
are optional.

LOCKS OVERNIGHT

Kit and peripherals secure
inside the cabinet.





THE SPACE

A COMPLETE GAMING FLOOR.

Choose a five-station starter or a ten-station headline configuration. Larger arrays are designed at quote.

5 STATIONS	8.0 × 4.5 m	Approx. 36 m²
10 COMPACT	9.5 × 5.0 m	Approx. 48 m²
10 STRAIGHT ROW	14.0 × 4.0 m	Approx. 56 m²

Footprints include TVs on stands and the 3 m light box. Spectator, queueing, host and broadcast space is added to suit the venue.

POWER

Five stations: two 10A circuits. Larger arrays: engineered supply confirmed at quote.

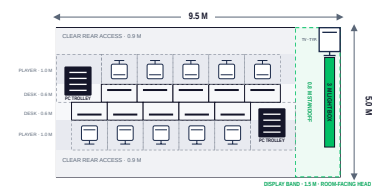
REFERENCE FOOTPRINT

10 STATIONS - COMPACT

10 STATIONS - COMPACT

BASE APPROX. 48 M²

Back-to-back island - standard display cluster at the room-facing head

BASE ENVELOPE: 9.5 M × 5.0 M = 47.5 M² PROVISION APPROX. 48 M²

WIDTH: 6.0 M (ISLAND) + 1.5 M DISPLAY BAND = 7.5 M

DEPTH: 0.9 + 1.0 + 0.6 + 0.6 + 1.0 + 0.9 M = 5.0 M

INDICATIVE LAYOUT - FINAL PLACEMENT CONFIRMED FOR YOUR VENUE

INDICATIVE POWER GUIDE - FINAL PLACEMENT CONFIRMED FOR YOUR VENUE

9.5 m × 5.0 m

APPROX. 48 M²

Back-to-back island with standard display cluster at the room-facing end.



REKT ROOM.



Gaming PC and console play, built for the whole group and installed as a complete social lounge.

SCALE

1 TO 8 UNITS

More available on request

FOOTPRINT PER UNIT

APPROX. 15 M²

Final placement confirmed

SOCIAL CAPACITY

1 TO 4 PLAYERS

Eight to ten seats per unit

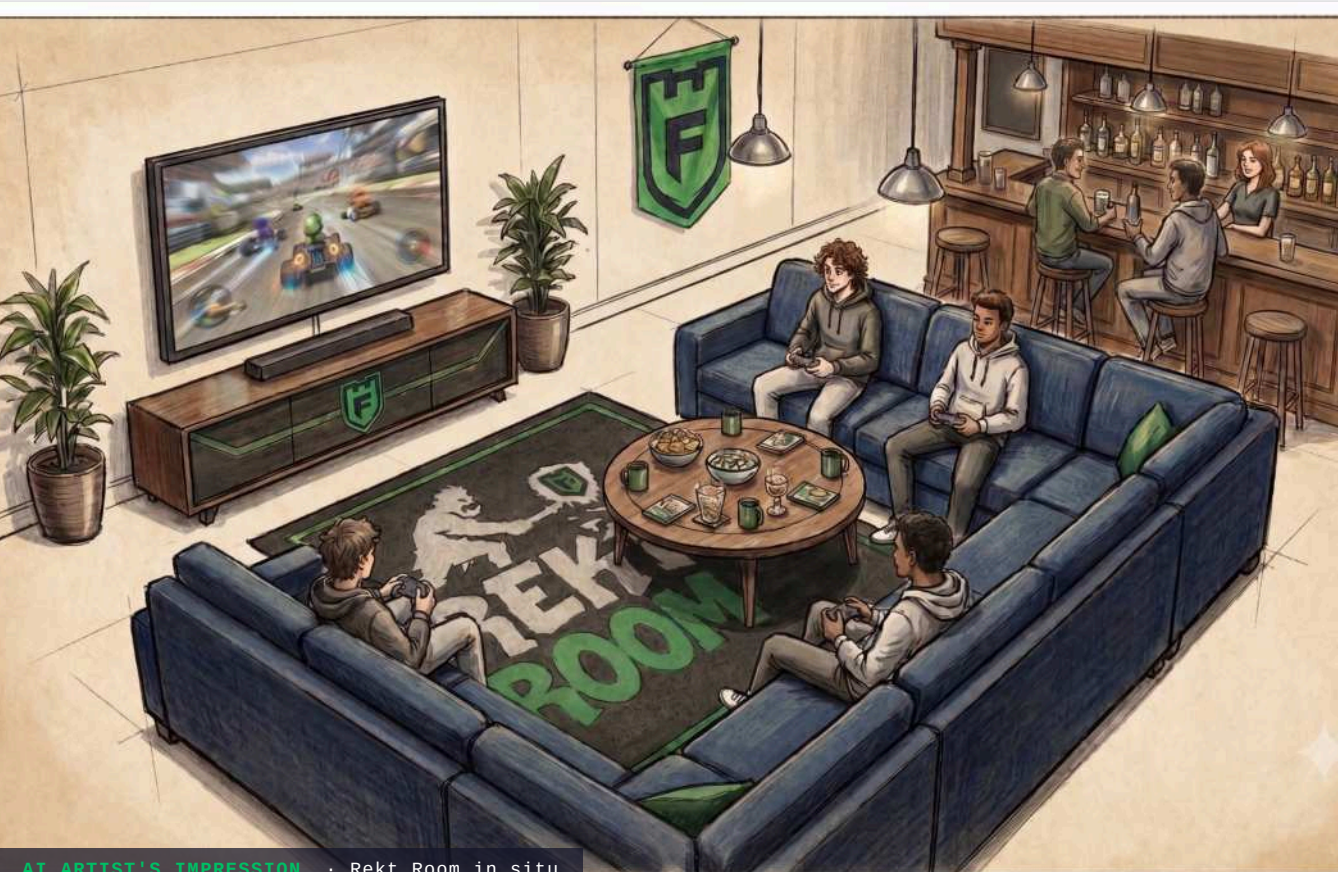
PRICED TWO WAYS

Fortress-operated hire or a venue-owned installation. Both shapes are set out on page 7.
Tailored quote within five business days.



THE EXPERIENCE

WHAT YOUR GUESTS EXPERIENCE.



AI ARTIST'S IMPRESSION · Rekt Room in situ

Pick up a controller. Join the room.

One to four guests play at a time while the rest of the couch watches, talks and rotates in. The lounge is deliberately familiar: party, sports and co-op games, food and drink within reach, and no specialist gaming knowledge required.

GAMING PC + CONSOLE

Both sit behind one 55-inch 4K screen and switch with a single remote.

1 TO 4 PLAYERS

Active controller slots with wireless controllers and a lockable charging dock.

8 TO 10 SEATS

A wrap-around U-shaped couch, coffee table and branded rug per unit.





THE SPACE

A REPEATABLE LOUNGE UNIT.

Allow approximately 15 m² for one unit. Additional units repeat and can be oriented to suit the venue, with final placement confirmed before quote.

SCALE	1 to 8 units	MORE ON REQUEST
BASE ENVELOPE	4.2 × 3.6 m	APPROX. 15 M ²
CAPACITY	1 to 4 players	8 TO 10 SEATS

The standard unit includes the 3 m branded light box, 55-inch screen and joinery, wrap-around couch, branded rug and coffee table.

VENUE NEEDS

10A standard outlets. Venue bandwidth by default, with managed 5G or Starlink optional.

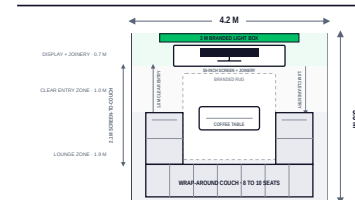
REFERENCE FOOTPRINT

ONE LOUNGE UNIT

REKT ROOM · 1 UNIT · DIMENSIONED GUIDE

INDICATIVE · APPROX. 15 M²

Single lounge unit - indicative dimensions. Final placement confirmed for your venue.



INDICATIVE BASE ENVELOPE: 4.2 M × 3.6 M = 15.1 M²
 WIDTH: 0.5 M FRONTSETTER + 0.5 M COUCH + 0.5 M FRONTSETTER + 0.2 M
 DEPTH: 0.7 M DISPLAY/JOINERY + 1.0 M CLEAR ENTRY + 1.9 M LOUNGE = 3.6 M
 ONE UNIT SHOWING - REPEAT AND ORIENT UNITS TO SUIT THE VENUE.
 FINAL PLACEMENT CONFIRMED BEFORE QUOTE. (COLLECTED FOR ENVELOPE AND FINAL CALCULATION)

4.2 m × 3.6 m

APPROX. 15 M²

Indicative buyer guide. Repeat and orient units to suit the venue.



TABLETOP TAVERN.



The library fills quiet hours. The live nights fill the room.

SELF-SERVE LIBRARY

50 TO 70 GAMES

Curated cabinet collection

HOSTED PROGRAM

EIGHT LIVE NIGHTS

Hosted and marketed by Fortress

TWO MODES

EITHER OR BOTH

Book independently or together

PRICED TWO WAYS

Fortress-operated hire or a venue-owned installation. Both shapes are set out on page 7.
Tailored quote within five business days.



THE EXPERIENCE

WHAT YOUR GUESTS EXPERIENCE.



AI ARTIST'S IMPRESSION · Tabletop Tavern in situ

Pull up a chair. Stay for another round.

In cabinet mode, guests browse the library and play at their own pace. On a hosted live night, a trained host or Games Master welcomes the room and runs one of eight repeatable formats. Venues can book either experience or combine them.

VENUE PHOTOGRAPH
MANA ON TAP

50 TO 70 GAMES

A curated self-serve library with a standard 10 to 12 inch discovery tablet.

EIGHT LIVE NIGHTS

Day-agnostic formats selected to suit the venue and its trading week.

HOST WHEN BOOKED

A trained host or Games Master is included with every hosted live night.





THE SPACE

THE CABINET, THE NIGHT, OR BOTH.

The self-serve cabinet library and hosted live nights are independent bookable modes. Install the cabinet, book a live night without it, or combine both.

CABINET LIBRARY

Access guide

APPROX. 5 M²

HOSTED NIGHT

40-player guide

APPROX. 82 M²

CABINET STANDARD

50 to 70 games, 10 to 12 inch tablet and two 1 m light boxes.

HOSTED STANDARD

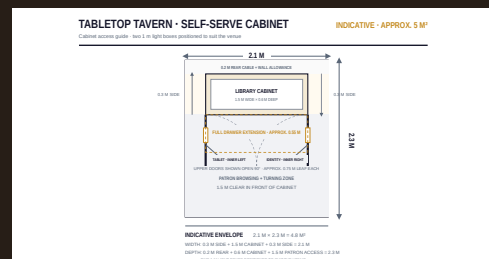
Trained host or Games Master. Venue tables and chairs, or optional fit-out.

VENUE NEEDS

One standard 10A outlet. Venue Wi-Fi by default, with managed internet optional.

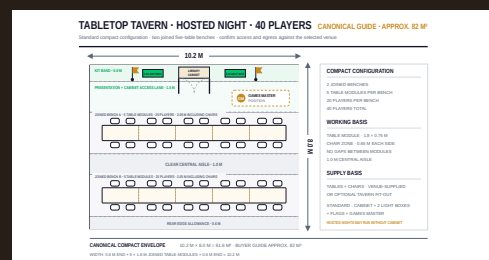
CABINET ACCESS

APPROX. 5 M²



HOSTED NIGHT • 40

APPROX. 82 M²





EIGHT LIVE FORMATS

THE NIGHTS WE BRING.

Eight hosted formats, each with its own identity and run-sheet. Book one format or build a rotating program. Every format is day-agnostic, so the venue chooses where it fits in the trading week.



MANA ON TAP

Beginner-friendly Magic: The Gathering, run on Wizards' official event tools.



Dungeons & Flavons

Drop-in pub D&D run by expert Games Masters.



BOARD GAME SOCIAL

Easy-to-learn games, guided discovery and shared tables.



MURDER MYSTERY

A hosted whodunnit with characters, clues and group participation.



TEAM UP NIGHTS

Collaborative challenges and group play shaped for the audience.



CARD KNIGHTS

Accessible card-game sessions selected for the venue community.



TAVERN TRIVIA

Broad, themed or partner-led rounds, hosted from start to finish.



CRITICAL HIT BINGO

Bingo with sing-alongs, prizes and a nerdy twist.

BOOK INDEPENDENTLY

Hosted nights do not require the cabinet. The cabinet can also operate without a hosted program.

PRICED PER EVENT

Firm pricing comes with the proposal.



SIM RACING GARAGE.



Static, PC-based racing simulators with direct-drive wheels, curved ultrawide displays and live timing. Easy for first-timers, credible for experienced drivers.

CONFIGURATIONS

2 · 4 · 6 · 8 · 12

Static racing simulators

BASE FOOTPRINT

FROM 20 M²

Two simulators · six approx. 50 m²

STANDARD SETUP

ULTRAWIDE

One technician per four simulators

PRICED TWO WAYS

Fortress-operated hire or a venue-owned installation. Both shapes are set out on page 7.
Tailored quote within five business days.



THE EXPERIENCE

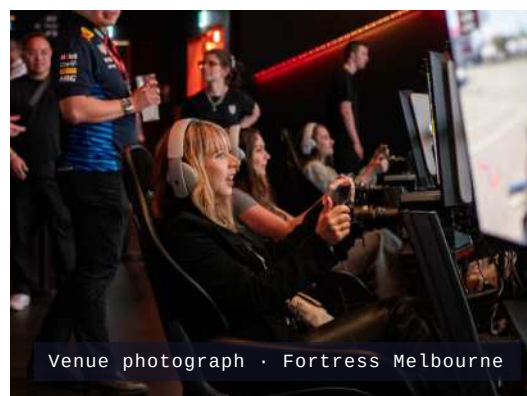
WHAT YOUR GUESTS EXPERIENCE.



AI ARTIST'S IMPRESSION · Two-simulator setup in situ

A highly photographable activation.

Guests take the seat in a static racing simulator and the room around them disappears. The standard curved ultrawide fills their view while live timing makes every lap legible to the room. First-time drivers can jump in quickly, while experienced drivers recognise the equipment.



Venue photograph · Fortress Melbourne

F1 · FORZA MOTORSPORT · ASSETTO CORSA

Standard titles. iRacing is reserved for premium builds.

2 · 4 · 6 · 8 · 12

One technician per up to four simulators. Six simulators require two.

ULTRAWIDE STANDARD

Triple-screen displays are a premium upgrade.





VENUE PHOTOGRAPH · MULTI-SIMULATOR BANK

THE SPACE

FIVE CONFIGURATIONS. ONE REPEATABLE GARAGE.

Choose 2, 4, 6, 8 or 12 static racing simulators. The two-simulator base is approximately 20 m²; the six-simulator planning guide is approximately 50 m².

STANDARD SETUP

Curved ultrawide display, live timing and one technician per up to four simulators.

VENUE NEEDS

10A standard outlets. Venue bandwidth by default; managed uplink optional.

PRICED TWO WAYS

Fortress-operated hire or a venue-owned installation. Both shapes are set out on page 7. Tailored quote within five business days.

REFERENCE FOOTPRINT

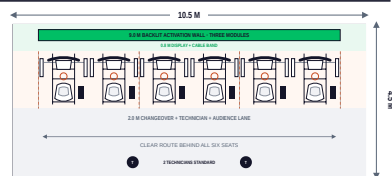
SIX SIMULATORS

APPROX. 50 M²

6 RACING SIMULATORS · STANDARD BASE

BASE APPROX. 50 M²

Three repeaters and antenna system. Additional antenna system outside the base footprint.



BASE ENVELOPE: 10.5 M × 4.5 M × 47.25 M. SILVER GLASS APPROX. 50 M²

TYPICAL SIMULATOR: 1.8 M WIDE × 1.2 M DEEP × 0.86 M × 1.46 M CHASSIS

30-POUCH CURVED VA ULTRAWIDE · FREESTANDING MONITOR STAND · SEPARATE PC

ACTIVATION EXTRAS QUOTED SEPARATELY · QUEUESIDE · PODIUM · LED LEADERBOARD · LIVERY WALL · BROADCAST · LARGER SPECTATOR ZONE

OPTIONAL SAFETY · FIVE ACTUAL TECHNICIAN SEATS FOR SEVEN SEATERS FROM FORTRESS

10.5 m × 4.5 m · two technicians included.

Queueing, podium, LED leaderboard, livery wall, broadcast and larger spectator zones sit outside the base footprint.





VENUE PHOTOGRAPH · FORTRESS GRAND FINAL

— THE COMPETITION LAYER

CONNECTED SERIES.



Add structured competition to any of the four venue experiences. Run one night, a venue ladder or a connected season with finals. Connected Series is an optional layer, separately scoped and quoted with the experience it runs on.

INSIDE CONNECTED SERIES · P. 23

TOURNAMENT-IN-A-BOX

Event format, sign-up, scoring, brackets and flexible delivery.

INSIDE CONNECTED SERIES

LEAGUES AND LADDERS

Recurring fixtures, rankings and progression towards a final.

INSIDE CONNECTED SERIES · P. 24

ONLINE SERIES

Online play, broadcast production and connected finals.

The four venue experiences are independently buyable without this layer.

Not available as a standalone product.



VENUE PHOTOGRAPH · AUDIENCE AT A FORTRESS FINAL



INSIDE CONNECTED SERIES

LEAGUES AND LADDERS.

Turn one event into a reason to return.

Fortress connects repeat fixtures through player sign-up, results, points, standings and progression. A ladder can stay within one venue or link a venue group under one format, then close with a final.

THE PLAYER JOURNEY

01 · FIXTURE

A DATE TO PLAY

A repeatable format gives the venue a clear, bookable competition night.

02 · STANDINGS

EVERY RESULT MATTERS

Results and attendance build visible standings across the agreed program.

03 · RETURN

THE NEXT DATE MATTERS

Players return to protect a position, improve a result or stay in contention.

04 · FINAL

A CLOSING MOMENT

The program progresses towards a final with a clear winner and story.

WHAT CHANGES FOR THE VENUE

A one-off activation gains a next date, visible standings and a closing moment.

NETWORK

One venue or a group

CADENCE

Repeat fixtures

PROGRESSION

Standings to a final

Runs on one of the four venue experiences as an optional add-on, separately scoped and quoted on top of the base experience.



VENUE PHOTOGRAPH · LIVE FORTRESS COMPETITION

— INSIDE CONNECTED SERIES

TOURNAMENT- IN-A-BOX.



The format is packaged. Delivery is matched to the game.

Fortress packages player sign-up, the competition format, run-sheet, live scoring or brackets, result capture and the winner moment. Capacity, timing and the delivery model are shaped to the title, venue, audience and event window.

01 · VENUE-RUN**RUN IT FROM THE PLAYBOOK**

Venue staff operate suitable formats on site using the supplied run-sheet, tools and instructions.

02 · REMOTE SUPPORT**FORTRESS BEHIND THE SCENES**

Fortress configures the competition and supports scoring while venue staff run the floor.

03 · FORTRESS-HOSTED**ADD A TRAINED HOST**

An optional host leads check-in, scoring, rulings and progression. Hosted Tabletop nights remain host-led.

WHERE IT RUNS

Pop-up PC Arena · Rekt Room · Tabletop Tavern · Sim Racing Garage

OPTIONAL · ADD-ON**SCOPED AND QUOTED
SEPARATELY**

Attached to a venue experience, not sold alone.





VENUE PHOTOGRAPH · FORTRESS BROADCAST CONTROL ROOM

— INSIDE CONNECTED SERIES

ONLINE SERIES.



The broadcast layer that carries a competition beyond the room.

Online Series adds remote play and broadcast production to a Connected Series program. The format can link online rounds to a venue final, turn the final into a live show, or package the strongest moments for later use.

01 · CONNECT

EXTEND THE FIELD

Remote rounds or qualifiers can feed the same agreed format, standings and venue final.

02 · PRODUCE

MAKE THE FINAL A SHOW

Broadcast format, graphics, commentary, cameras and production are scoped to the moment.

03 · PUBLISH

GIVE THE STORY A LIFE

Live distribution, highlights and sponsor-ready moments keep the program visible beyond event day.

WHEN TO ADD IT

When remote participation, a broadcast final, sponsor visibility or reusable content materially strengthens the program.

OPTIONAL ADD-ON

SCOPED AND QUOTED SEPARATELY

Attached to a venue experience, not sold alone.



— A CLEAR PATH TO OPENING DAY

FIVE STEPS. FROM FIRST CALL TO LIVE FLOOR.

Every quote is shaped around the venue, configuration, duration, staffing, branding, delivery logistics and any optional competition or broadcast layers.

01**BRIEF THE EXPERIENCE**

Tell us the venue, audience, dates, objectives and the experience you are considering.

DISCOVERY CALL

02**SHAPE THE SCOPE**

Select the configuration, hire period, staffing, branding and optional program layers.

QUOTE WITHIN FIVE BUSINESS
DAYS**03****CONFIRM THE VENUE**

Check footprint, access, power, bandwidth, security, storage and delivery logistics.

SITE AND OPERATIONS CHECK

04**BUILD AND TEST**

Configure the equipment and software, prepare branding and confirm the operating plan.

LEAD TIME CONFIRMED AT QUOTE

05**INSTALL AND GO LIVE**

Deliver, install and test on site, then support the agreed self-serve, venue-run or hosted model.

LIVE EXPERIENCE

READY TO SCOPE A VENUE?

Bring the venue, dates and audience.
We will shape the rest.





— NEXT STEP

LET'S PUT SOMETHING ON THE FLOOR.

Send us your venue, audience and preferred date or hire period. We'll shape the configuration and return a tailored quote within five business days.

GENERAL ENQUIRIES

experiences@fortress.games

FORTRESS

Creating a home for all gamers.

FORTRESS MELBOURNE · EMPORIUM
FORTRESS SYDNEY · CENTRAL PARK MALL
[FORTRESS.GAMES](https://fortress.games)



— THE DETAIL BEHIND EACH EXPERIENCE

TECHNICAL APPENDICES.

The following Product Overviews are reproduced in full. Each covers the setup, standard inclusions, optional extras, venue requirements and dimensioned footprint guides for its experience.



**POP-UP
PC ARENA**

POP-UP PC ARENA

Overview · inclusions · footprint configurations

3 PAGES



REKT ROOM

Overview · inclusions · repeatable lounge unit

3 PAGES



TABLETOP TAVERN

Overview · eight live nights · two deployment modes

4 PAGES



SIM RACING GARAGE

Overview · inclusions · footprint configurations

3 PAGES

COMPETITION AND BROADCAST

Connected Series capabilities are explained on pages 21 to 24 and scoped with the venue experience they run on.





COMPETITIVE PC GAMING

POP-UP PC ARENA.

High-performance PC gaming, dropped into your venue.

POP-UP
PC ARENA

THE SETUP



IN PLAY



WHAT IT IS

A self-serve row of high-performance gaming PCs, delivered and installed at your venue. Players sit down, sign in to their own Steam, Epic or Battle.net account and start playing in under a minute. Five and ten stations are the headline configurations, with larger arrays available on request. Fortress supplies the equipment and standard display kit; your venue supplies the floor, power and bandwidth.

WHY IT MATTERS TO YOUR VENUE

- Turns a function room, foyer or quiet floor into a competitive gaming destination that gives guests a reason to stay.
- Reaches the gamer crowd your venue may not otherwise attract, and keeps them engaged for hours.
- Self-serve by default, with on-floor hosting, session management and program delivery available when you want them.
- TVs on stands plus one 3 m light box are standard from five stations. A live leaderboard and custom activation board are optional.
- Add brackets, casual ladders, multi-venue competition and broadcast through Connected Series.

5 AND 10

HEADLINE CONFIGURATIONS

VENUE BANDWIDTH

MANAGED UPLINK OPTIONAL

RESIDENCY OR EVENT

TAILORED QUOTE





WHAT'S IN EVERY SETUP

Standard inclusions

- **The arena** · rollable, lockable PC cabinets in five-station modules, with branded desk fronts, concealed cabling and gaming chairs
- Managed gaming PCs with local solid-state storage and a curated 80/20 games library; players use their own Steam, Epic or Battle.net accounts
- Venue bandwidth is used by default. Managed networking hardware and a 5G or Starlink uplink are optional extras
- A high-refresh monitor, mechanical keyboard, gaming mouse and wired headset at every station
- TVs on stands plus one 3 m light box, included from five stations
- Delivered, installed and bumped out by Fortress, with remote technical support. The arena is self-serve by default

OPTIONAL EXTRAS

Added to base hire · priced at quote

ON-FLOOR HOST

Player support, queue management and audience engagement.

LEADERBOARD AND ACTIVATION BOARD

Live results, sponsor presentation and a custom digital or LED display.

BROADCAST PRODUCTION

Commentary, multi-camera capture, streaming and highlight content.

SESSION AND FLOOR MANAGEMENT

Sign-in, scheduling, venue coordination and live data.

PROGRAMS AND CONNECTED SERIES

Monthly programs, brackets, casual ladders and multi-venue competition.

CUSTOM BRANDING AND DELIVERY LOGISTICS

Sponsor signage, custom set dressing and deployments beyond metro Melbourne and Sydney.

DEPLOYMENT

From 5 stations

SCALE

FIVE AND TEN STATIONS HEADLINE; ARRAYS OF 15, 20 AND MORE ARE AVAILABLE ON REQUEST

FOOTPRINT

FIVE STATIONS: APPROX. 36 M² · COMPACT TEN: APPROX. 48 M² · STRAIGHT-ROW TEN: APPROX. 56 M²

POWER

FIVE STATIONS REQUIRE TWO 10 A CIRCUITS · LARGER CONFIGURATIONS USE ENGINEERED SUPPLY
CONFIRMED AT QUOTE

Spectator, host, broadcast, queueing and custom activation space is quoted separately.

HOW IT WORKS

01

SIZE IT & CONFIRM POWER

Players use their own accounts and are ready to play in under a minute. Power and venue bandwidth are confirmed before quote.

02

DELIVER, INSTALL & NETWORK

03

PLAYERS SIGN IN

04

BUMP OUT & REPORT

COMMERCIAL SHAPE

FORTRESS-OPERATED HIRE: RESIDENCY OR EVENT TERMS. TAILORED QUOTE WITHIN FIVE BUSINESS DAYS.

Each deployment is scoped to your configuration, schedule, branding, delivery logistics and optional layers. Venue, food and beverage, and prize pools sit outside scope.

Each arena is configured and commissioned for your venue, released in scheduled commissioning windows. Lead time confirmed at quote.

OWN THE INSTALLATION

A permanent PC gaming installation your venue owns outright. Fortress designs it, builds it to the locked Fortress specification, commissions it on site and operates it under a managed-service agreement, with the same operating standard and reporting as our own venues. Venue-owned installations are scoped and priced by proposal.





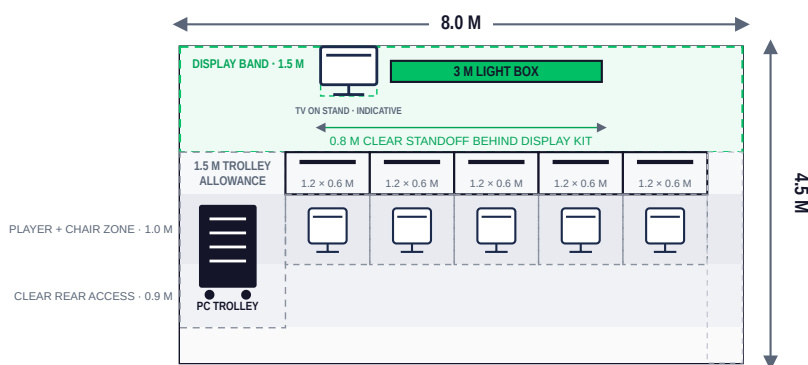
CONFIGURATION FOOTPRINTS.

These base footprints include the desk and player area, rear access, TVs on stands and one 3 m light box. Final placement is confirmed for your venue.

5 STATIONS • STANDARD DISPLAY

BASE APPROX. 36 M²

Indicative base equipment footprint - final placement confirmed for your venue



BASE ENVELOPE 8.0 M × 4.5 M = 36.0 M²

DEPTH: 1.5 M DISPLAY + 0.6 M DESK + 1.0 M PLAYER + 0.9 M ACCESS + 0.5 M MARGIN = 4.5 M

DISPLAY KIT: TVS ON STANDS + ONE 3 M LIGHT BOX + 0.8 M STANDOFF - INDICATIVE PLACEMENT

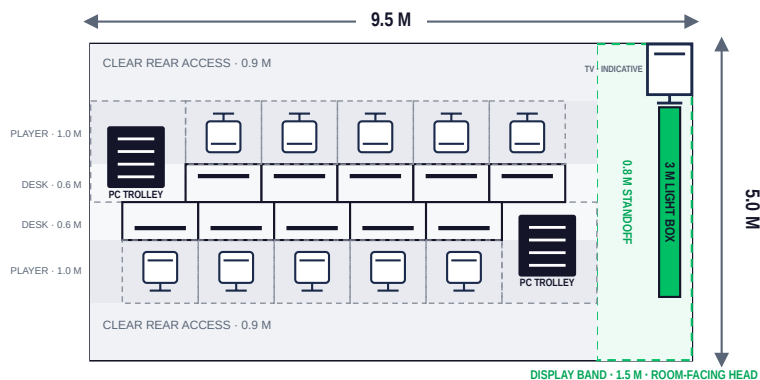
Display band
 Desk
 Player + chair
 Rear access

INDICATIVE LAYOUT - FINAL PLACEMENT CONFIRMED FOR YOUR VENUE

10 STATIONS • COMPACT

BASE APPROX. 48 M²

Back-to-back island - standard display cluster at the room-facing head



BASE ENVELOPE 9.5 M × 5.0 M = 47.5 M² - PROVISION APPROX. 48 M²

WIDTH: 8.0 M ISLAND + 1.5 M DISPLAY BAND = 9.5 M

DEPTH: 0.9 + 1.0 + 0.6 + 0.6 + 1.0 + 0.9 M = 5.0 M

INDICATIVE DISPLAY PLACEMENT

Display band
 Desk
 Player + chair
 Rear access

INDICATIVE LAYOUT - FINAL PLACEMENT CONFIRMED FOR YOUR VENUE

Straight-row ten-station alternative: approximately 56 m², measuring 14.0 m by 4.0 m with 14 m of uninterrupted frontage. Spectator, host, broadcast, queueing and custom activation space is quoted separately.





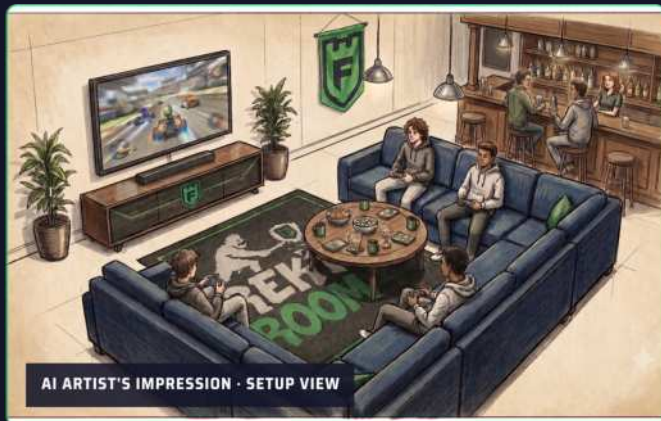
SOCIAL GAMING LOUNGE

REKT ROOM.

Gaming PC and console play, built for the whole group.



THE SETUP



IN PLAY



WHAT IT IS

A complete social gaming lounge, delivered and installed at your venue. Each unit combines a gaming PC and console behind one 55-inch 4K screen, a wrap-around couch for eight to ten people and one to four active player slots. Guests choose a familiar party, sports or co-op title, pick up a controller and start playing together. Begin with one unit and scale to eight, with more available on request.

WHY IT MATTERS TO YOUR VENUE

- Turns an underused corner, booth or function room into a social destination.
- Groups settle in together, extending dwell time and supporting food and drink sales.
- One to four active player slots make familiar games easy to share across a larger group.
- A 3 m branded light box and designed lounge setting create a strong sponsor and content backdrop.
- Add house nights and multi-venue competition through Connected Series.

1 TO 8 UNITS

MORE AVAILABLE ON REQUEST

1 TO 4 PLAYERS

EIGHT TO TEN SEATS

VENUE BANDWIDTH

MANAGED UPLINK OPTIONAL





WHAT IS IN EVERY UNIT

Standard inclusions

- **The lounge** · display joinery, a wrap-around U-shaped modular couch seating eight to ten, coffee table and branded rug
- One to four active player slots with wireless controllers and a lockable charging dock
- A standard 3 m branded light box that turns the lounge into a designed, sponsor-ready space
- Delivery, installation and bump-out by Fortress. The venue provides floor space, 10 A power, food and drink
- A 55-inch 4K screen with one gaming PC and console behind it, switched with a single remote
- A curated rotation of familiar party, sports and co-op titles, held locally on solid-state storage
- Venue bandwidth by default, with technical support from Fortress

OPTIONAL EXTRAS

Optional · scoped at quote

MANAGED INTERNET UPLINK

5G or Starlink where venue bandwidth is not suitable.

LEADERBOARD SCREEN

Live results and sponsor presentation.

CONNECTED SERIES

House nights and multi-venue competition.

SOUNDBAR

Added per unit where the room requires it.

ON-FLOOR HOST

Sign-in, queue management and audience engagement.

CUSTOM BRANDING AND DELIVERY LOGISTICS

Sponsor dressing and deployments beyond metro Melbourne and Sydney.

DEPLOYMENT

From a single unit

SCALE

ONE TO EIGHT UNITS · MORE AVAILABLE ON REQUEST

FOOTPRINT

APPROX. 15 M² PER UNIT · FINAL PLACEMENT CONFIRMED FOR YOUR VENUE

POWER

10 A STANDARD OUTLETS · ENGINEERED SUPPLY ONLY BEYOND THE LARGEST CONFIGURATION

BANDWIDTH

VENUE CONNECTION BY DEFAULT · MANAGED 5G OR STARLINK OPTIONAL

HOW IT WORKS

01

SIZE IT TO YOUR SPACE

Controllers can be issued against a venue deposit process. The lounge is ready to use; on-floor hosting is an optional extra.

02

WE DELIVER AND INSTALL

03

GUESTS DROP IN

04

WE BUMP OUT AND REPORT

COMMERCIAL SHAPE

FORTRESS-OPERATED HIRE: RESIDENCY OR EVENT TERMS. TAILORED QUOTE WITHIN FIVE BUSINESS DAYS.

Monthly residency and short activation hire are quoted to the deployment, including configuration, duration, branding, delivery logistics and optional layers. Venue, food and beverage, and prize pools sit outside scope.

Each lounge is configured and commissioned for your venue, released in scheduled commissioning windows. Lead time confirmed at quote.

OWN THE INSTALLATION

A permanent Rekt Room your venue owns outright. Fortress designs it, builds it to the locked Fortress specification, commissions it on site and operates it under a managed-service agreement, with the same operating standard and reporting as our own venues. Venue-owned installations are scoped and priced by proposal.





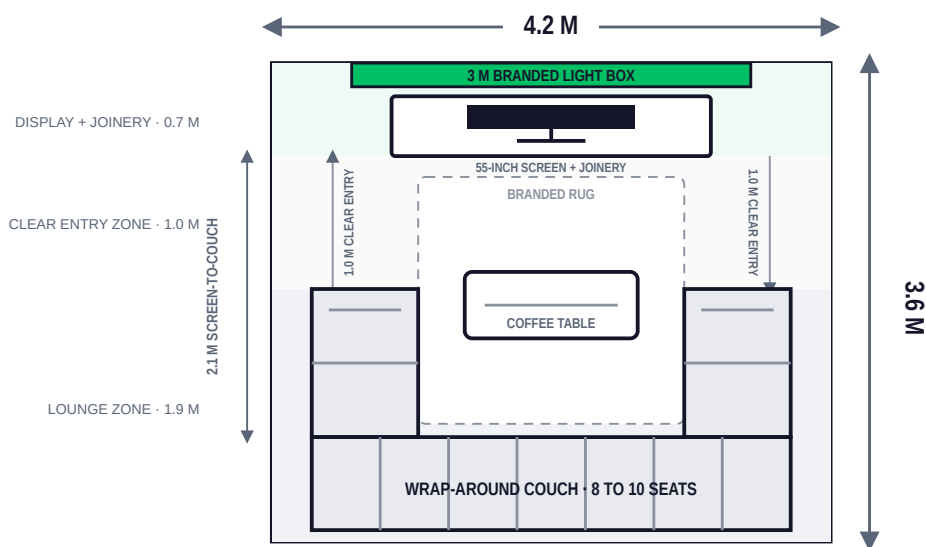
A REPEATABLE LOUNGE UNIT.

Allow approximately 15 m² for one Rekt Room unit. Additional units repeat and can be oriented to suit the venue. The diagram is an indicative buyer guide, with final furniture dimensions, access and circulation confirmed before quote.

REKT ROOM • 1 UNIT • DIMENSIONED GUIDE

INDICATIVE • APPROX. 15 M²

Single lounge unit • indicative dimensions • final placement confirmed for your venue



INDICATIVE BASE ENVELOPE 4.2 M × 3.6 M = 15.1 M²

WIDTH: 0.3 M PERIMETER + 3.6 M COUCH + 0.3 M PERIMETER = 4.2 M

DEPTH: 0.7 M DISPLAY/JOINERY + 1.0 M CLEAR ENTRY + 1.9 M LOUNGE = 3.6 M

ONE UNIT SHOWN • REPEAT AND ORIENT UNITS TO SUIT THE VENUE

FINAL PLACEMENT CONFIRMED AGAINST SELECTED FURNITURE AND VENUE CIRCULATION

1 TO 8 UNITS

MORE AVAILABLE ON REQUEST

1 TO 4 PLAYERS

ACTIVE CONTROLLER SLOTS PER UNIT

8 TO 10 SEATS

WRAP-AROUND COUCH PER UNIT

The standard unit includes a 3 m branded light box, 55-inch screen, display joinery, couch, rug and coffee table. Final placement is confirmed against the selected couch, joinery and venue circulation requirements.





BOARD-GAME LIBRARY AND LIVE NIGHTS

TABLETOP TAVERN.

The library fills quiet hours. The live nights fill the room.



THE SETUP



AI ARTIST'S IMPRESSION - SETUP VIEW

IN PLAY



WHAT IT IS

Tabletop Tavern brings two bookable modes to your venue: a self-serve timber library cabinet with 50 to 70 curated games, and eight hosted live-night formats marketed and run by Fortress. Book the cabinet, the hosted nights or both. The library gives guests an easy reason to settle in together; the program turns selected nights into repeatable social occasions.

WHY IT MATTERS TO YOUR VENUE

- Turns a quiet corner or underused night into a social reason to visit and stay.
- A shared game holds a table for hours, supporting food and drink sales throughout the session.
- Accessible formats welcome families, first dates, regulars and experienced tabletop communities.
- The cabinet is self-serve. Hosted nights add a trained Games Master or host when the venue wants a programmed occasion.
- Eight day-agnostic live formats let each venue build a program around its own trading week.

TWO MODES

TOGETHER OR SEPARATELY

50 TO 70 GAMES

SELF-SERVE CABINET LIBRARY

EIGHT LIVE NIGHTS

HOSTED AND MARKETED BY FORTRESS





WHAT IS IN THE CABINET MODE

Standard inclusions

- **The cabinet** · a lockable, branded timber dresser-hutch that reads as warm tavern furniture and secures overnight
- A standard 10 to 12 inch tablet for check-in, game discovery and rotating brand or menu display
- Numbered kit bags for every title and a spare-piece consumables kit to keep the library complete
- Delivery, installation, service and replenishment by Fortress
- A curated library of 50 to 70 board games, selected for the venue and refreshed in the field
- Venue Wi-Fi by default, with managed internet available as an optional add-on
- Two 1 m light boxes, flags and cabinet branding

OPTIONAL EXTRAS

Optional · scoped at quote

HOSTED LIVE NIGHTS

Book any of the eight formats with a trained Games Master or host.

MANAGED INTERNET

Independent uplink where venue Wi-Fi is not suitable.

CUSTOM BRANDING AND DELIVERY LOGISTICS

Custom dressing and deployments beyond metro Melbourne and Sydney.

TAVERN FIT-OUT KIT

Tables, lamps, tapestries and entrance treatment.

ACTIVATION WALL

Standardised backlit fabric or LED presentation for a partner or sponsor.

DEPLOYMENT

From a single cabinet

MODES

SELF-SERVE CABINET LIBRARY · HOSTED NIGHTS · BOOK TOGETHER OR SEPARATELY

FOOTPRINT

CABINET ACCESS APPROX. 5 M² · 40-PLAYER HOSTED NIGHT APPROX. 82 M²

POWER

ONE STANDARD 10 A OUTLET

CONNECTIVITY

VENUE WI-FI BY DEFAULT · MANAGED INTERNET OPTIONAL

HOW IT WORKS

01

CHOOSE YOUR MODE

02

WE DELIVER AND PREPARE

03

GUESTS PULL UP A CHAIR

04

WE SERVICE AND REPLENISH

The cabinet and hosted nights are independent bookable modes. Add a host and live format without taking the cabinet, or install the cabinet as a self-serve library without a hosted program.

COMMERCIAL SHAPE

FORTRESS-OPERATED HIRE: CABINET, HOSTED NIGHTS OR BOTH. TAILORED QUOTE WITHIN FIVE BUSINESS DAYS.

Each deployment is scoped to the selected mode, live-night format, branding, duration, delivery logistics and optional layers. Venue, food and beverage, and prize pools sit outside scope.

Each cabinet is configured and commissioned for your venue, released in scheduled commissioning windows. Lead time confirmed at quote.

OWN THE INSTALLATION

A library cabinet and tavern fit-out your venue owns outright. Fortress designs and builds it to the locked Fortress specification, commissions it on site, and services, curates and replenishes it under a managed-service agreement. Hosted nights are booked per event in either model. Venue-owned installations are scoped and priced by proposal.





THE NIGHTS WE BRING.

Eight hosted formats, each with its own identity and run-sheet. Book one format or build a rotating program. Every format is day-agnostic, so the venue chooses where it fits in the trading week.



FLAGSHIP FORMAT

MANA ON TAP

Beginner-friendly Magic: The Gathering, run on Wizards' official event tools.



FLAGSHIP FORMAT

DUNGEONS & FLAGONS

Drop-in pub D&D run by expert Games Masters.



SOCIAL FORMAT

BOARD GAME SOCIAL

Easy-to-learn games, guided discovery and shared tables.



HOSTED MYSTERY

MURDER MYSTERY

A hosted whodunnit with characters, clues and group participation.



TEAM FORMAT

TEAM UP NIGHTS

Collaborative challenges and group play shaped for the audience.



CARD FORMAT

CARD KNIGHTS

Accessible card-game sessions selected for the venue community.



HOSTED TRIVIA

TAVERN TRIVIA

Broad, themed or partner-led rounds, hosted from start to finish.



HOSTED BINGO

CRITICAL HIT BINGO

Bingo with sing-alongs, prizes and a nerdy twist.

HOST

Trained host or Games Master

FORMAT

Run-sheet, timings and materials

MARKETING

Artwork for the venue's channels

REPORTING

Post-event attendance report

Book independently: hosted nights do not require the cabinet. The cabinet can also operate as a self-serve library without a hosted program.



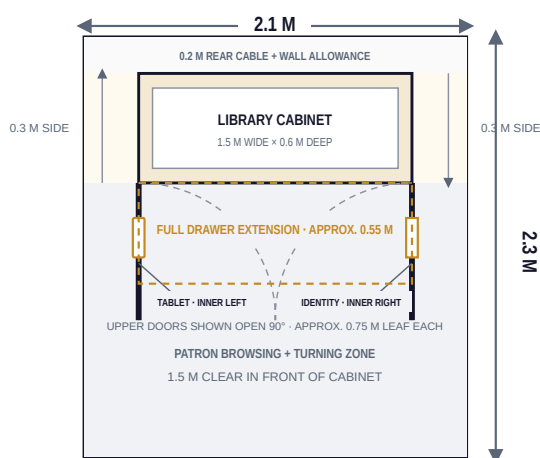
TWO WAYS TO DEPLOY.

The self-serve cabinet and hosted nights can be booked together or separately. The cabinet access guide covers cabinet operation only; the two standard 1 m light boxes and flags are placed to suit the venue.

TABLETOP TAVERN • SELF-SERVE CABINET

INDICATIVE • APPROX. 5 M²

Cabinet access guide - two 1 m light boxes positioned to suit the venue

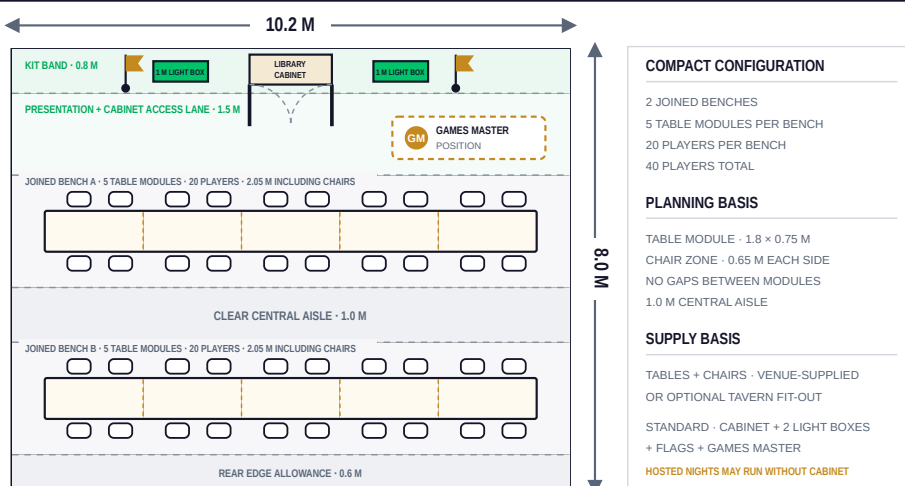


INDICATIVE ENVELOPE 2.1 M x 2.3 M = 4.8 M²
WIDTH: 0.3 M SIDE + 1.5 M CABINET + 0.3 M SIDE = 2.1 M
DEPTH: 0.2 M REAR + 0.6 M CABINET + 1.5 M PATRON ACCESS = 2.3 M
TWO 1 M LIGHT BOXES POSITIONED TO SUIT THE VENUE

TABLETOP TAVERN • HOSTED NIGHT • 40 PLAYERS

CANONICAL GUIDE • APPROX. 82 M²

Standard compact configuration - two joined five-table benches - confirm access and egress against the selected venue



CANONICAL COMPACT ENVELOPE 10.2 M x 8.0 M = 81.6 M² • BUYER GUIDE APPROX. 82 M²
WIDTH: 0.6 M END + 5 x 1.8 M JOINED TABLE MODULES + 0.6 M END = 10.2 M
DEPTH: 0.8 M KIT + 1.5 M PRESENTATION/ACCESS + 2 x 2.05 M BENCH ZONES + 1.0 M AISLE + 0.6 M REAR = 8.0 M

The 40-player hosted-night guide uses a compact 10.2 m by 8.0 m plan with two joined table benches. Tables and chairs are venue-supplied or available through the optional Tavern fit-out. Final access, emergency egress and furniture placement are confirmed for each venue.





— STATIC RACING SIMULATORS

SIM RACING GARAGE.



Built for motorsport. Made for everyone.

THE SETUP



IN PLAY



WHAT IT IS

Static, PC-based racing simulators, delivered and installed at your venue. Each simulator uses a direct-drive wheel, load-cell pedals, racing seat and 34-inch curved ultrawide display. Guests scan in, set a lap and follow live timing on venue and global leaderboards. Choose 2, 4, 6, 8 or 12 simulators, with a single simulator available by special request. First-timers can jump in quickly, while the equipment remains credible for experienced drivers.

WHY IT MATTERS TO YOUR VENUE

- A highly photographable activation that draws spectators as naturally as drivers.
- A natural fit for motorsport, automotive, technology, energy-drink and beverage partners.
- Easy for first-time drivers to understand: take the wheel, set a lap and follow the live timing.
- Single curved ultrawide displays are standard. Triple-screen displays are a premium upgrade.
- Add leagues, broadcast finals and multi-venue competition through Connected Series.

2 • 4 • 6 • 8 • 12
RACING SIMULATORS

ULTRAWIDE STANDARD
TRIPLE-SCREEN PREMIUM

TECHNICIAN INCLUDED
ONE PER FOUR SIMULATORS





WHAT'S IN EVERY SETUP

Standard inclusions

- **Each simulator** · static chassis, adjustable racing seat, direct-drive wheel, load-cell pedals and a 34-inch curved ultrawide on its own stand
- A managed gaming PC with local solid-state storage behind every simulator
- F1, Forza Motorsport and Assetto Corsa as the standard title set; iRacing is reserved for premium builds
- Live timing, venue and global leaderboards, QR sign-up and shareable personal-best cards
- Venue bandwidth by default. Managed networking hardware and a 5G or Starlink uplink are optional extras
- Delivery, installation, bump-out and one technician per up to four simulators; six simulators require two technicians

OPTIONAL EXTRAS

Added to base hire · priced at quote

TRIPLE-SCREEN UPGRADE

Three displays in place of the standard curved ultrawide.

PODIUM AND LIVERY WALL

Branded podium, sponsor presentation and rear display treatment.

CONNECTED SERIES

Structured competition, leagues and multi-venue finals.

CUSTOM BRANDING AND DELIVERY LOGISTICS

Sponsor signage, custom set dressing and deployments beyond metro Melbourne and Sydney.

PIT HOSTS AND RACE CONTROL

Queue management, audience engagement and race operations.

LED LEADERBOARD

Large-format live timing and results display.

BROADCAST PRODUCTION

Driver camera, race feed, commentary, streaming and highlights.

DEPLOYMENT

Lead is two simulators

SCALE

2, 4, 6, 8 OR 12 RACING SIMULATORS

FOOTPRINT

TWO SIMULATORS: APPROX. 20 M² · SIX SIMULATORS: BUYER GUIDE APPROX. 50 M²

POWER

10 A STANDARD OUTLETS · LARGER CONFIGURATIONS USE ENGINEERED SUPPLY CONFIRMED AT QUOTE

STAFFING

ONE TECHNICIAN PER UP TO FOUR SIMULATORS · 1, 1, 2, 2 AND 3 TECHNICIANS RESPECTIVELY

Queueing, podium, broadcast, custom branding and enlarged spectator space are quoted separately.

HOW IT WORKS

01

SIZE IT TO YOUR SPACE & SEASON

02

WE DELIVER & INSTALL

03

GUESTS SCAN IN & RACE

04

WE BUMP OUT & REPORT

COMMERCIAL SHAPE

FORTRESS-OPERATED HIRE: EVENT OR LONGER TERMS. TAILORED QUOTE WITHIN FIVE BUSINESS DAYS.

Each deployment is scoped to your configuration, duration, staffing, branding, delivery logistics and optional layers. Venue, food and beverage, and prize pools sit outside scope.

Each garage is configured and commissioned for your venue, released in scheduled commissioning windows. Lead time confirmed at quote.

OWN THE INSTALLATION

A permanent Sim Racing Garage your venue owns outright. Fortress designs it, builds it to the locked Fortress specification, commissions it on site and operates it under a managed-service agreement, with the same operating standard, staffing ratio and reporting as our own venues. Venue-owned installations are scoped and priced by proposal.





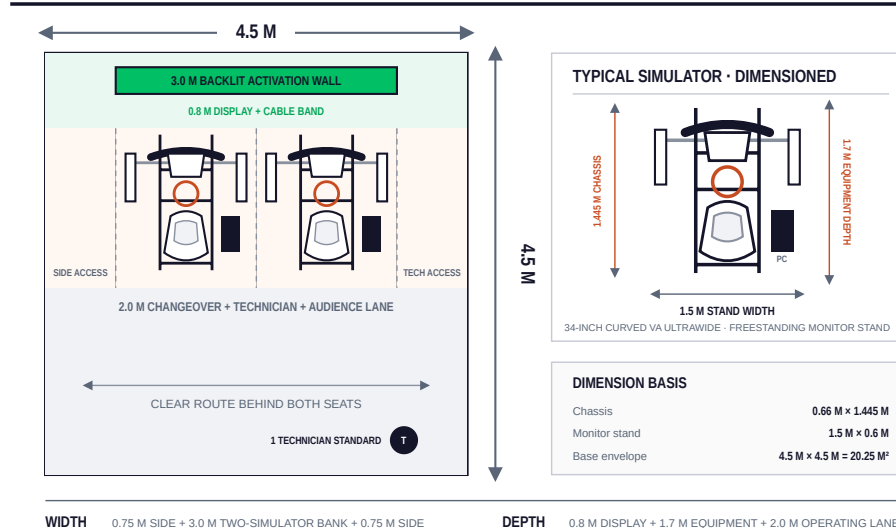
CONFIGURATION FOOTPRINTS.

These indicative base footprints include the static racing simulators, curved ultrawide displays, activation wall, operating lane and standard technical staffing. Final access, storage and placement are confirmed for your venue.

2 RACING SIMULATORS • STANDARD BASE

BASE APPROX. 20 M²

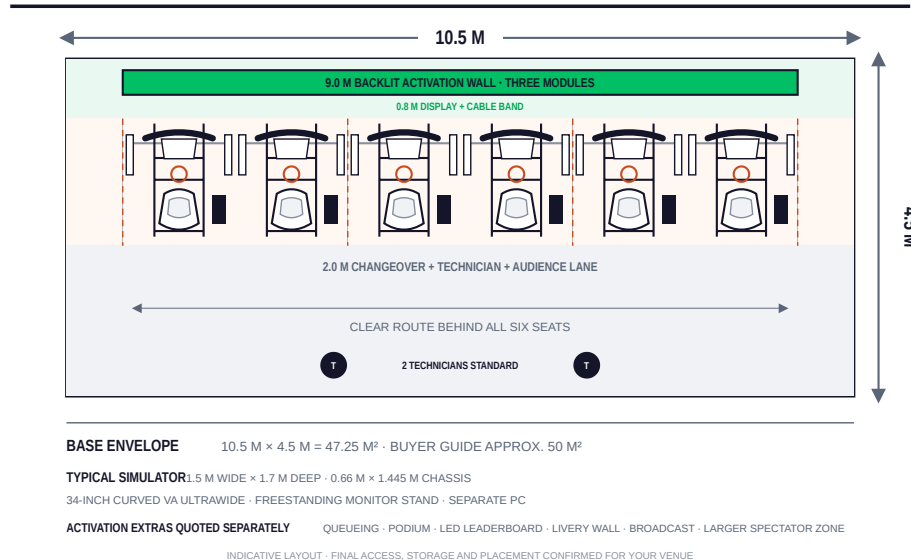
Indicative equipment and operating footprint - final placement confirmed for your venue



6 RACING SIMULATORS • STANDARD BASE

BASE APPROX. 50 M²

Three repeatable two-simulator banks - activation extras quoted outside the base footprint



Four, eight and twelve simulators are planned from the same repeatable modules and confirmed for the venue. Queueing, podium, LED leaderboard, livery wall, broadcast and enlarged spectator zones are quoted separately.

